

Extended Space Doppler Processing for Non-Cooperative Ground Moving Target Imaging



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Aim of the work

Define and test a technique for **imaging of moving targets in a SAR scene in presence of strong ground clutter**

Proposed solution

Joint E-SDAP - ISAR technique

E-SDAP: Extended Space Doppler Adaptive Processing

ISAR: Inverse Synthetic Aperture Radar

- **ISAR from SAR:**

A solution based on ISAR processing for high resolution imaging of non-cooperative moving target in SAR images is introduced.

- **Detection Issues in Bistatic Configuration:**

The problem of clutter non-stationarity along range dimension and clutter heterogeneity is addressed.

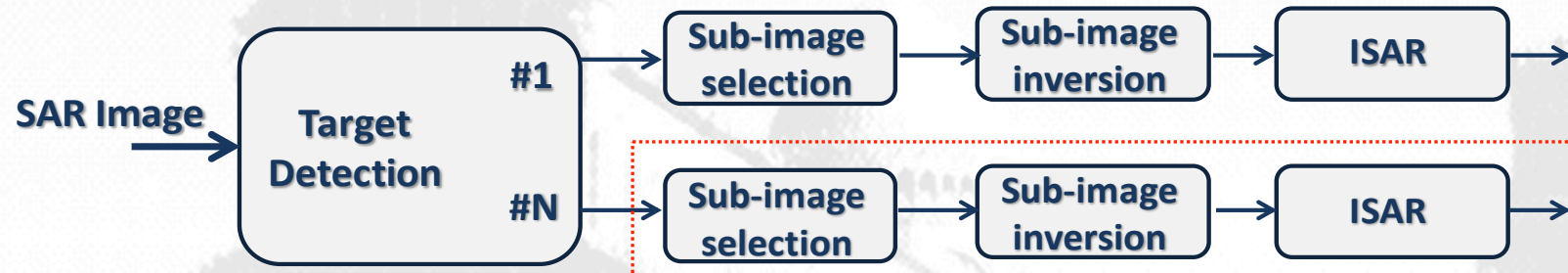
- **Extended Space Doppler Adaptive Processing:**

Joint Extended-SDAP ISAR has been proposed for clutter suppression in strong non-stationary environment with high resolution imaging of non-cooperative moving target

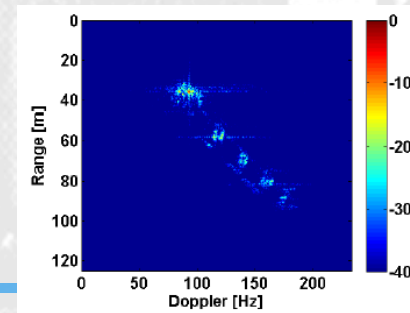
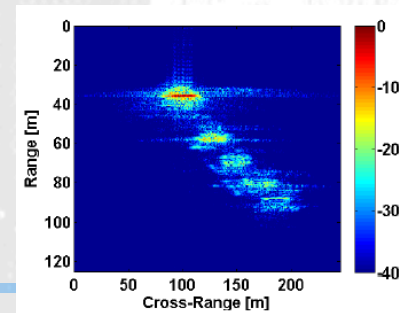
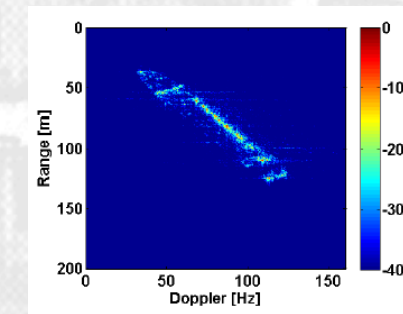
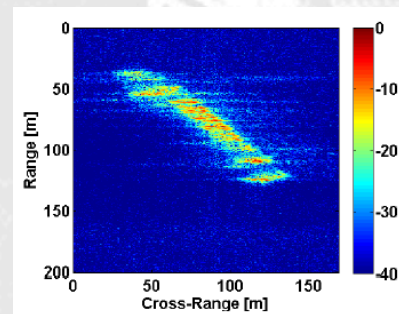
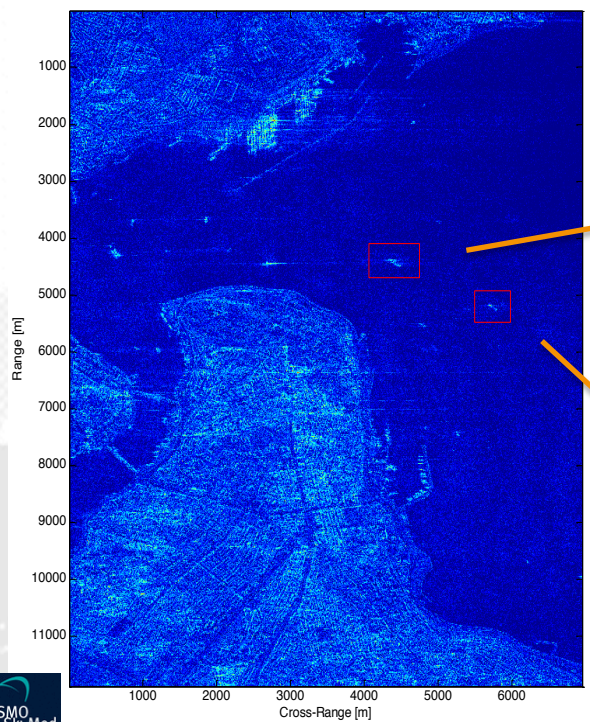
- **Results:**

Results on simulated data are presented

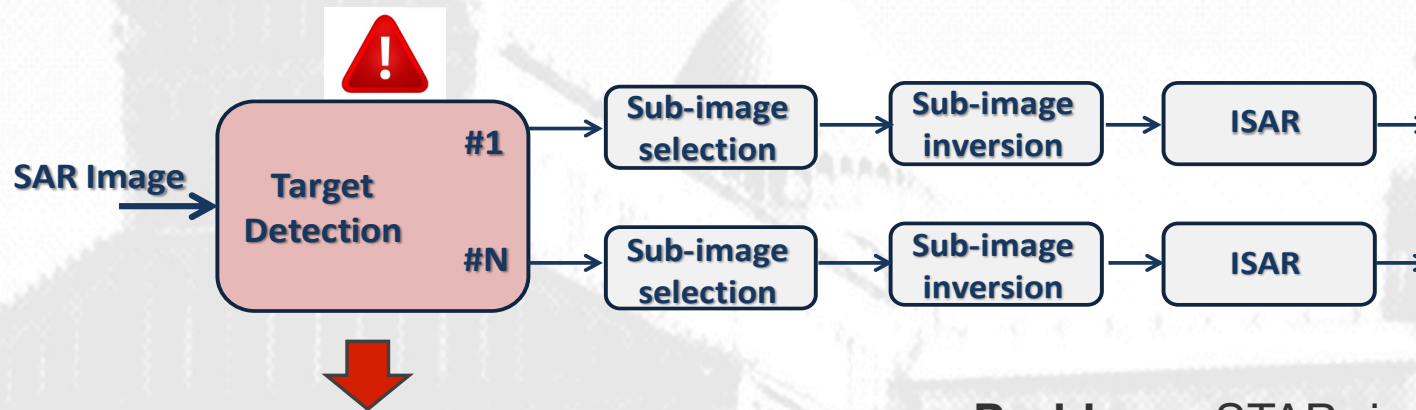
- A solution based on ISAR processing to **compensate the unknown part of the relative motion between radar and non-cooperative target** is proposed



ISAR from SAR



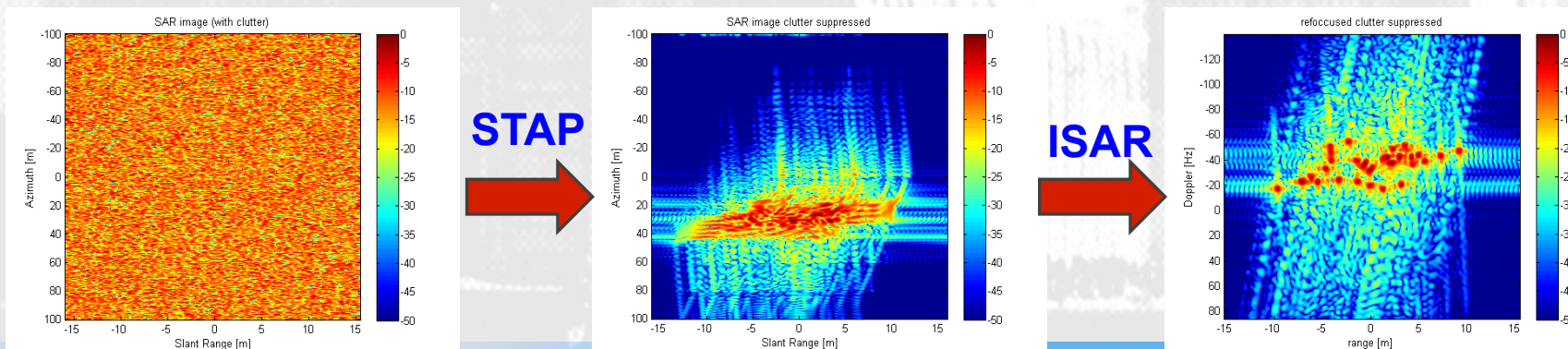
- ISAR processing can be applied after target detection
- Detection of ground target embedded in strong ground clutter can be a critical issue



Joint STAP-ISAR (monostatic)

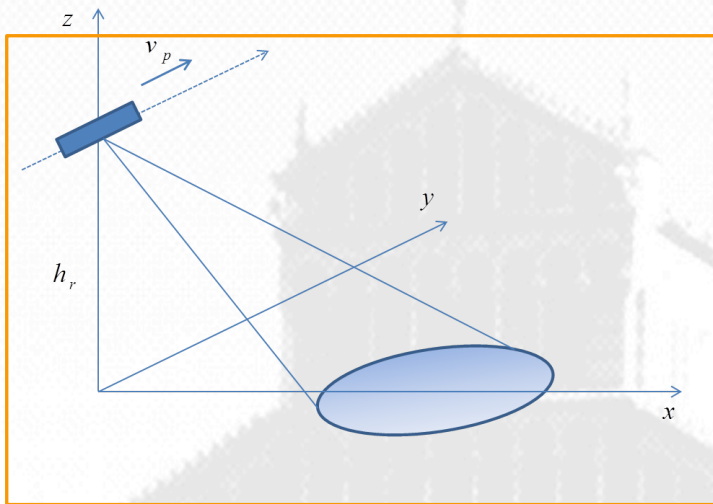
Problem: STAP is conceived for stationary ground clutter

A. Bacci, M. Martorella, D. Gray, S. Gelli and F. Berizzi, "Virtual Multichannel SAR for ground target imaging" IET-RSN

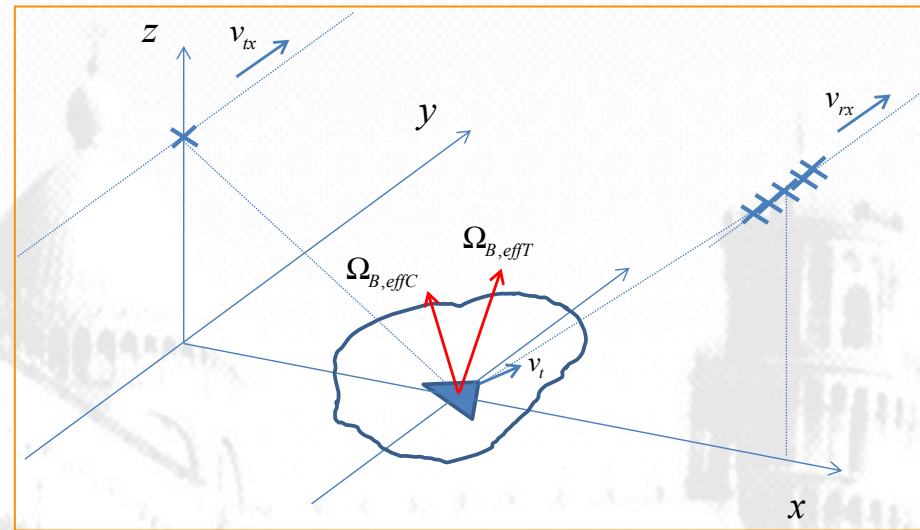


Detection issue: Multichannel SAR Signal

Acquisition geometry (monostatic)



Acquisition geometry (bistatic)



$$S_p(n, m) = S_{t,p}(n, m) + S_{c,p}(n, m) + N_p(n, m)$$

Target

Clutter

Noise

$$n = -\frac{N}{2}, \dots, \frac{N}{2} - 1$$

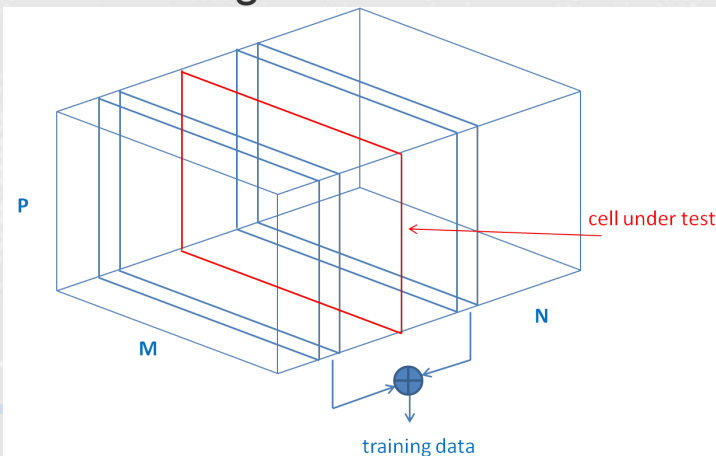
discrete sample in frequency domain

$$m = -\frac{M}{2}, \dots, \frac{M}{2} - 1$$

discrete sample in slow-time domain

$$p = -\frac{P}{2}, \dots, \frac{P}{2} - 1$$

Channel index



STACKING OPERATION

$$\mathbf{S}(n, m) = [S_1(n, m), \dots, S_p(n, m)]^T \in \mathbb{C}^{P \times 1}$$

$$\mathbf{S}(n) = [\mathbf{S}^T(n, 0), \dots, \mathbf{S}^T(n, M-1)]^T \in \mathbb{C}^{MP \times 1}$$

Detection issue: Homogeneous Clutter Assumption

- Optimal STAP employ assumption (**restrictive**) of **statistically independent and identically distributed (IID) training data** in clutter covariance estimation

$$\hat{\mathbf{R}} = \frac{1}{N_r} \sum_{n_r=1}^{N_r} \mathbf{Z}(n_r) \mathbf{Z}^H(n_r) \in C^{MP \times MP} \quad \Rightarrow \quad \mathbf{W}_{STAP}(n, m) = \delta \hat{\mathbf{R}}^{-1} \tilde{\mathbf{G}}(n, m) \in C^{MP \times 1} \quad \text{Weights}$$

$$f(n, m) = \mathbf{W}_{STAP}^H(n, m) \mathbf{S}(n) \quad \text{STAP output}$$

$\tilde{\mathbf{G}}(n, m)$ Range-Time target matched filter (MF)

IID Hp

$$\mathbf{Z}(n_r) \sim N(0, \mathbf{R}_{n_r})$$

$$\mathbf{R}_{n_r} \equiv \mathbf{R} \quad \forall n_r = 1 : N_r - 1$$

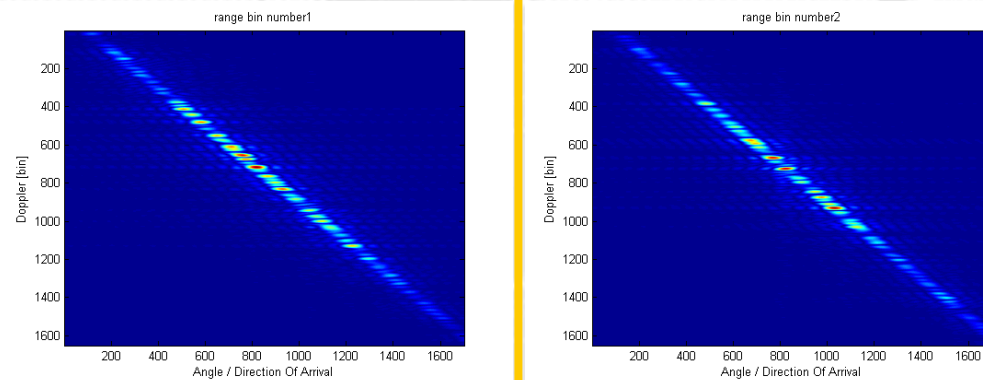
Homogeneous clutter assumption

- $N_r = 2PM$ training data **around** the **CUT** is required for an average performance loss of 3dB

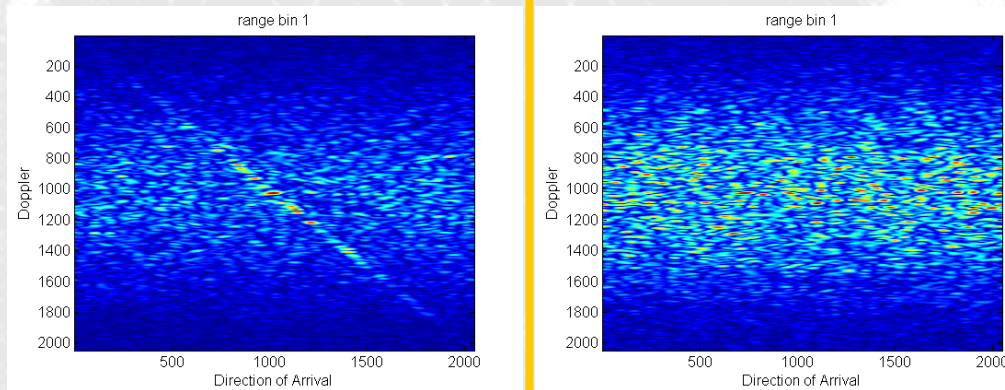
$$\left. \begin{array}{l} T_{obs} = 1s \\ PRF = 1KHz \end{array} \right\} \Rightarrow \begin{array}{l} M = 1000 \\ P = 3 \end{array} \Rightarrow \begin{array}{l} 2MP = 6000 \\ \delta_r = 0.5m \end{array} \Rightarrow \text{Homogeneous Area of 3 Km}$$

- In general **temporally and spatial clutter variation** cause an alteration in clutter covariance estimation leading to **degradation of STAP performance**

- The **Doppler shift of the stationary clutter** seen by the moving platform varies with the **look angle** results in the clutter ridge in the angle/Doppler plane



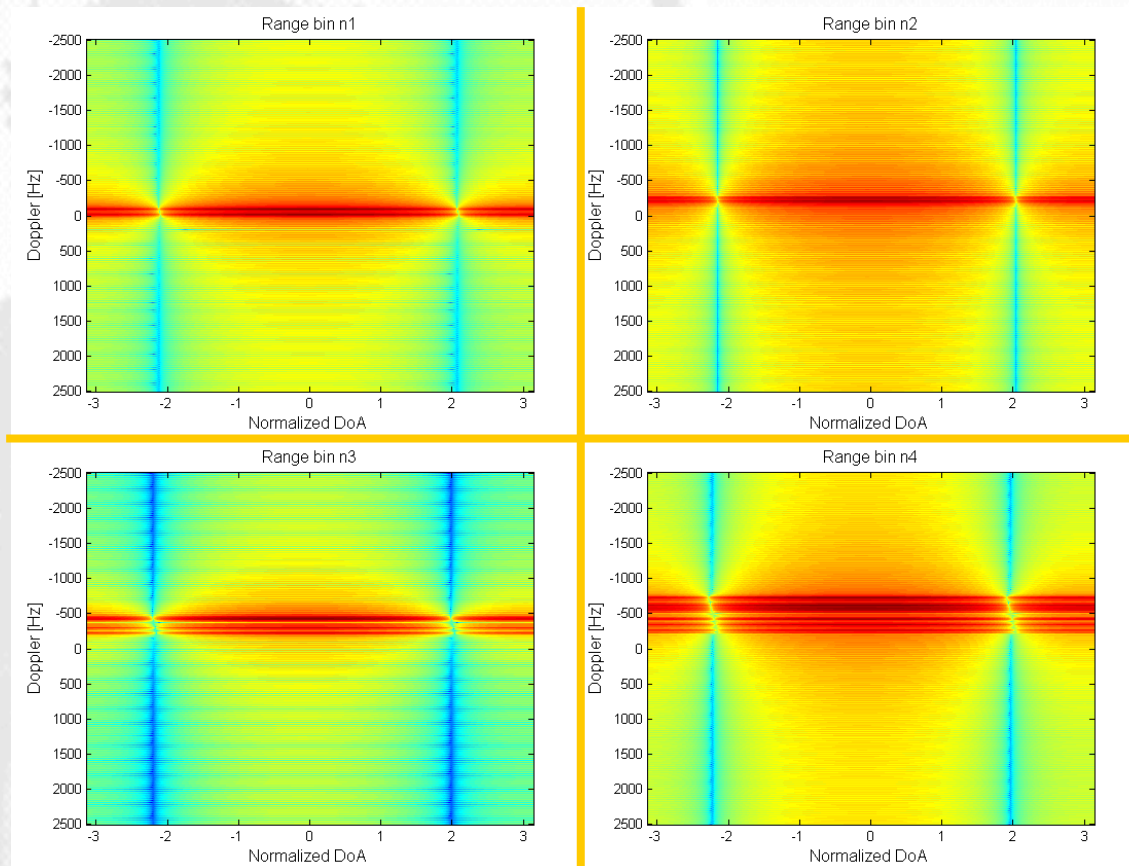
Homogeneous scenario
(IID assumption)



Heterogeneous scenario
(Degradation of STAP performance)

- The motion of objects (like tree leaves motion) cause a **pulse to pulse decorrelation** of the received clutter.
- In general **temporal and spatial variation in clutter** reflectivity produce a degradation of STAP performance. Sub-optimum approach can mitigate the effect of heterogeneity

- Clutter return exhibits a **range dependent Doppler shift that varies with platform velocity as well as the direction and the width of the antenna beam**



- Bistatic Collection geometry influence clutter angle/Doppler response for a given range cell** and in general clutter behavior shows some degrees of variation along range

- **Range dependence breaks the IID assumption** degrading STAP performance

$$E[\hat{\mathbf{R}}] = \frac{1}{N_r} \sum_{n_r=1}^{N_r} \mathbf{Z}(n_r) \mathbf{Z}^H(n_r) = \frac{1}{N_r} \sum_{n_r=1}^{N_r} \mathbf{R}_{n_r}$$

$$\begin{aligned} \mathbf{Z}(n_r) &: CN(0, \mathbf{R}_{n_r}) \\ \mathbf{R}_{n_{r1}} &\neq \mathbf{R}_{n_{r2}} \end{aligned}$$

- A possible way to take into account clutter range and Doppler frequency variation consist in **exploiting power series expansion of the instantaneous weight vector**



Extended Space Doppler Adaptive Processing (E-SDAP)

- **E-SDAP is derived** from multichannel **Space Doppler adaptive algorithm (SDAP)** and is structurally and algorithmically different from conventional bistatic STAP
- **E-SDAP perform space-time varying clutter suppression and platform motion compensation** leading to a defocused image of moving target



Joint E-SDAP ISAR

In **absence** of ground stationary clutter...

$$S_p(n, m_D) = DFT_m \{ S_p(n, m) \}$$



STACKING OPERATION

$$\mathbf{S}(n, m_D) = [S_1(n, m_D), \dots, S_P(n, m_D)]^T \in C^{P \times 1}$$

$$\mathbf{S}(n) = [\mathbf{S}^T(n, 0), \dots, \mathbf{S}^T(n, M-1)]^T \in C^{MP \times 1}$$

RD processing

$$f_D(n, m_D) = \mathbf{G}^H(n, m_D) \mathbf{S}(n)$$

$\mathbf{G}(n, m_D)$ RD target matched filter (MF)



In **presence** of ground stationary clutter...

SDAP

$$f_D(n, m_D) = \mathbf{W}^H(n, m_D) \mathbf{S}(n)$$

$$\mathbf{W}^H(n, m_D)$$

Clutter whitening +
RD-MF

SDAP perform clutter suppression and platform motion compensation leading to a detect but unfocussed target

$$\mathbf{W}(n, m_D) = \delta \hat{\mathbf{R}}_D^{-1} \mathbf{G}(n, m_D) \in C^{MP \times 1}$$

$$\hat{\mathbf{R}}_D = \frac{1}{N_r} \sum_{n_r=1}^{N_r} \mathbf{Z}(n_r) \mathbf{Z}^H(n_r) \in C^{MP \times MP}$$

$$\tilde{\mathbf{W}}(n_r, m) = \tilde{\mathbf{W}}_0(n_r, m) + n_r \Delta \tilde{\mathbf{W}}(n_r, m)$$

Fixed and linearly time variable component model

$$\tilde{\mathbf{W}}(n, m) = DFT_{n_r} \{ \tilde{\mathbf{W}}(n_r, m) \}$$

$$\tilde{\mathbf{W}}(n, m_D) = DFT_m \{ \tilde{\mathbf{W}}(n, m) \}$$

- Filtering operation to avoid range cell migration
- **SDAP weights in the frequency Doppler domain**

Optimal Extended SDAP

$$F_{ESDAP}(n, m_D) = \tilde{\mathbf{W}}'^H(n, m_D) \tilde{\mathbf{S}}'(n)$$

$$\left\{ \begin{array}{l} \tilde{\mathbf{W}}'(n, m_D) = \begin{bmatrix} \tilde{\mathbf{W}}_0(n, m_D) \\ \Delta \tilde{\mathbf{W}}(n, m_D) \end{bmatrix} \in C^{2MP \times 1} \\ \tilde{\mathbf{S}}'(n, m_D) = \begin{bmatrix} \tilde{\mathbf{S}}(n, m_D) \\ n_r \tilde{\mathbf{S}}(n, m_D) \end{bmatrix} \in C^{2MP \times 1} \end{array} \right.$$

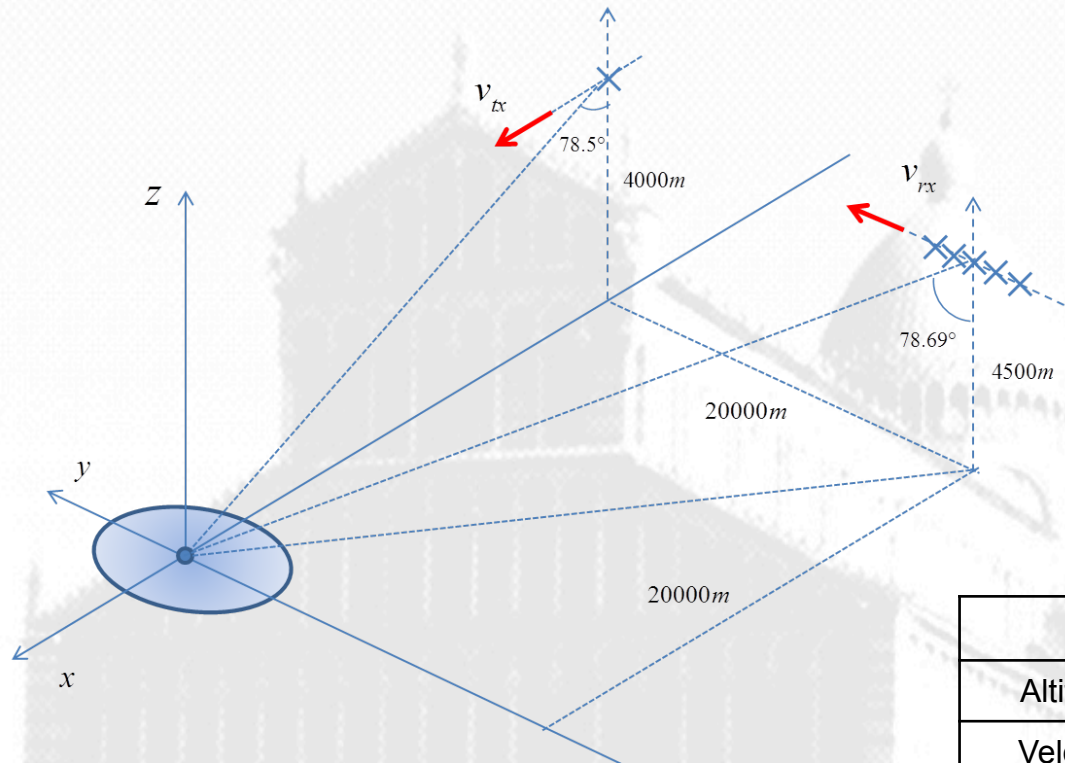
$$\tilde{\mathbf{W}}'(n, m_D) = \gamma' \tilde{\mathbf{R}}_{esdap}^{-1} \tilde{\mathbf{G}}'(n, m_D)$$

$$\tilde{\mathbf{G}}'(n, m_D) = \begin{bmatrix} \tilde{\mathbf{G}}(n, m_D) \\ 0 \end{bmatrix}$$

$$\tilde{\mathbf{R}}'_{esdap} = \frac{1}{N_t} \sum_{n_r=1}^{N_t-1} \tilde{\mathbf{Z}}'(n_r) \tilde{\mathbf{Z}}'^H(n_r)$$

$$\tilde{\mathbf{R}}'_{esdap} = \begin{bmatrix} \tilde{\mathbf{R}}_D^{(0)} & \tilde{\mathbf{R}}_D^{(1)} \\ \tilde{\mathbf{R}}_D^{(1)} & \tilde{\mathbf{R}}_D^{(2)} \end{bmatrix}$$

$$\tilde{\mathbf{R}}_D^{(k)} = \frac{1}{N_t} \sum_{n_r=1}^{N_t-1} n_r^k \tilde{\mathbf{Z}}(n_r) \tilde{\mathbf{Z}}^H(n_r) \in C^{MP \times MP}$$

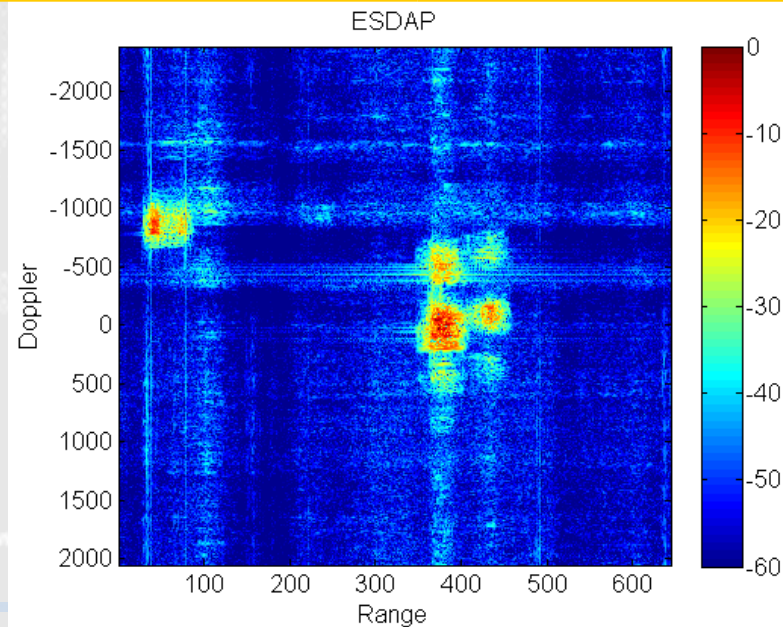
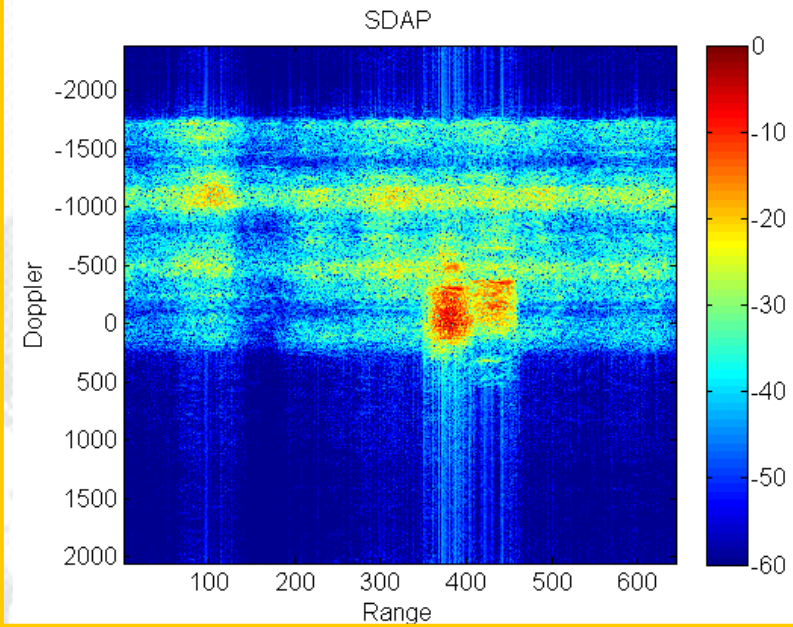
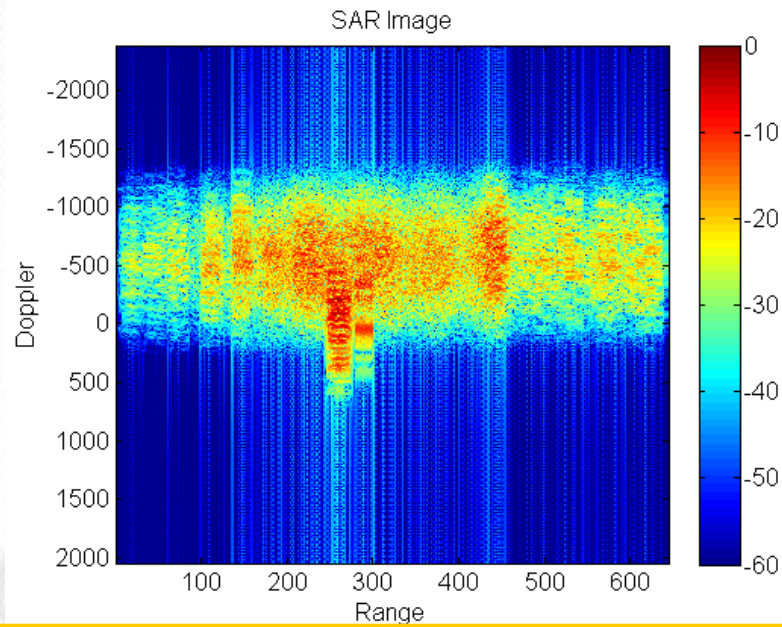


Center Frequency	9.6 GHz
Tx Bandwidth	500 MHz
Observation Time	0.2 sec
Channel Distance	0.015m
PRF	500 KHZ
Receiver Channels	3
Bistatic Angle	110°

	Tx parameters	Rx parameters
Altitude	4000 m	4500 m
Velocity	50 m/s	60 m/s
Look Angle	78.6°	78.5°

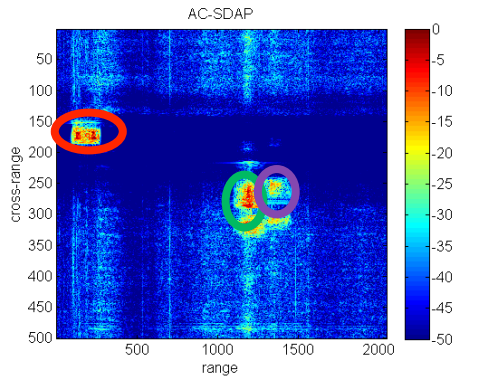
- Dataset simulated by **Warsaw Institute of Technology** has been used
- Two slow moving targets are present: large truck (10m/s) and military truck (8m/s). A point-like target (3m/s) has also been added

Results: SDAP & E-SDAP applications

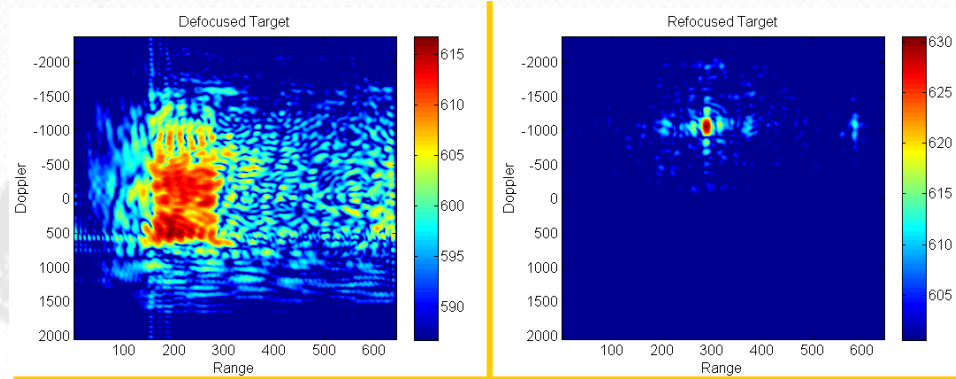


Cancellation of slow motion target

Results: ISAR Refocusing

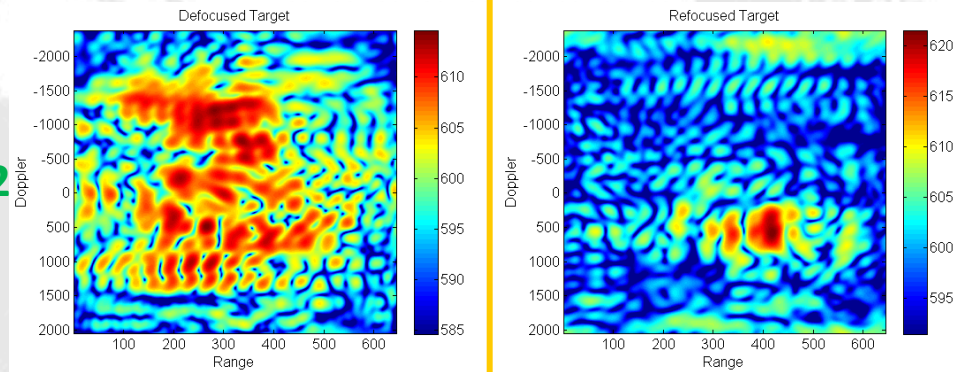


TARGET 1

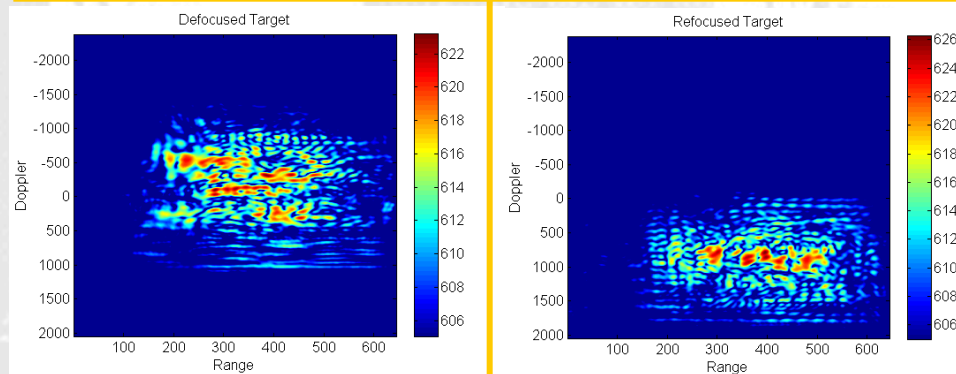


	SAR IC	ISAR IC
Crop1	2.55	19.28
Crop2	0.58	2.62
Crop3	1.81	2.79

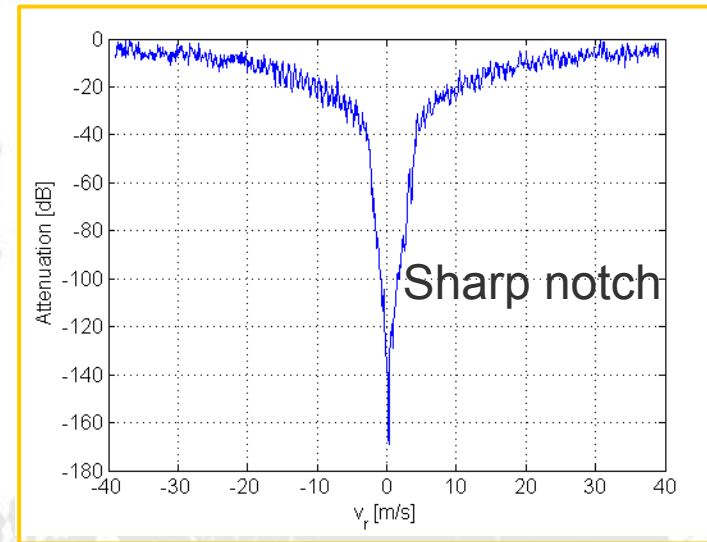
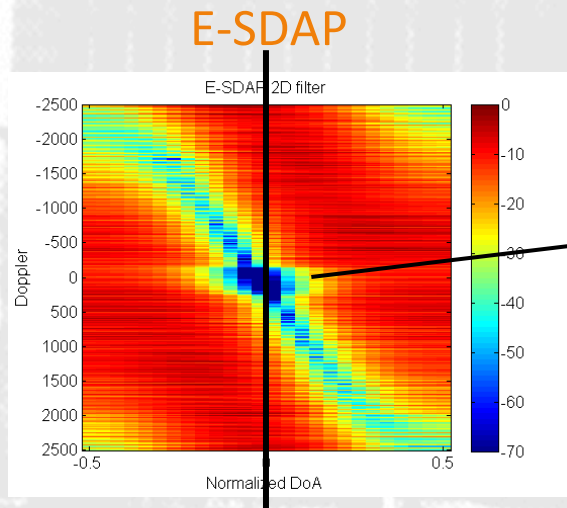
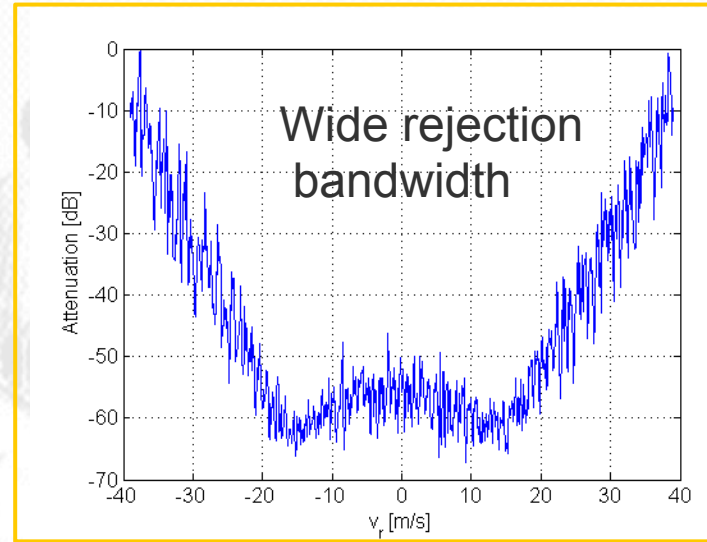
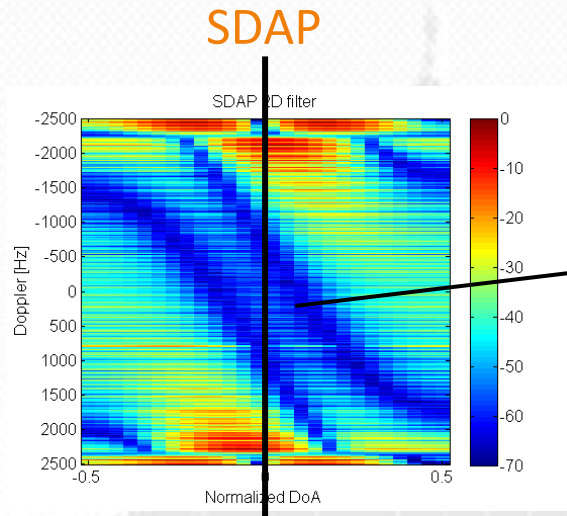
TARGET 2



TARGET 3



Results: Comparison between 2D null filters



Results: Remarks

- The **improvement in the image refocus** is quite evident as it is possible to see from a visual point of view and from Image Contrast value
- Both the filters SDAP and E-SDAP are centered along the clutter angle/Doppler ridge but **only E-SDAP filter have a narrow bandwidth and allows detection of for slow moving targets**
- **The mismatch between the estimated and exact clutter covariance matrix** leads to a **undernulling** effect that increased the interference residual in the SDAP image , **or overnulling** effect where both target and clutter are cancelled
- The **sub-optimal E-SDAP** approach has been used in order to **reduce the number of required training data**. Less training data correspond to a small range area where is more reasonable to approximate clutter range variation as linear

Conclusions

- A different version of STAP algorithm for Multichannel SAR system called **SDAP** in **bistatic configuration** has been introduced
 - Joint use of **bistatic STAP** and **ISAR** technique for both **clutter suppression** and **imaging** has been developed
-

Future developments

- Apply **joint bistatic STAP-ISAR** processing to real a data set
- The development of **Knowledge-Aided bistatic STAP** processing based on the concept of **Virtual STAP**

Thank You!

